

**eMos**  
On gated area.  
Detects motion and movement  
in its zone.

**eMitter**  
Overwatching  
area behind the  
ranch house.  
Detects motion  
and movement  
in its zone.

**eMos**  
On horse stable.  
Detects motion  
and movement  
in its zone.

Gateway

**eMos**  
On barn entrance.  
Detects motion  
and movement  
in its zone.

**eMos**  
On gated area.  
Detects motion  
and movement  
in its zone.

*Devices enlarged to show location*

